

Name: _____

Date: _____ Per.: _____

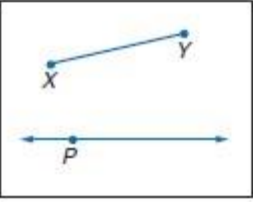
Geometry Constructions Reference Book

Geometry Segment Constructions #1


CONSTRUCTION

Copy a Segment

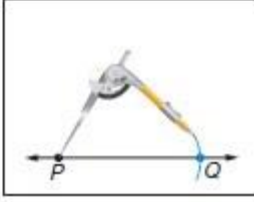
Step 1 Draw a segment \overline{XY} . Elsewhere on your paper, draw a line and a point on the line. Label the point P .



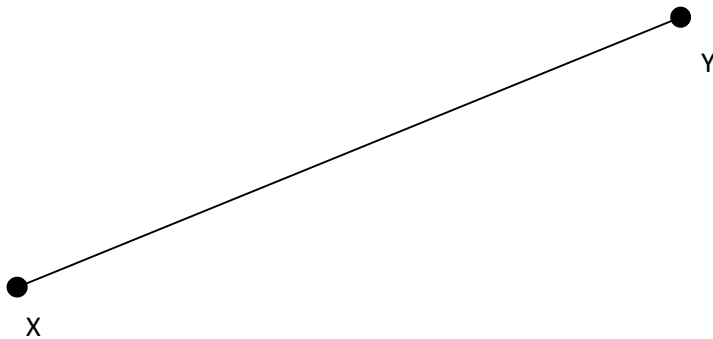
Step 2 Place the compass at point X and adjust the compass setting so that the pencil is at point Y .



Step 3 Using that setting, place the compass point at P and draw an arc that intersects the line. Label the point of intersection Q . Because of identical compass settings, $\overline{PQ} \cong \overline{XY}$.



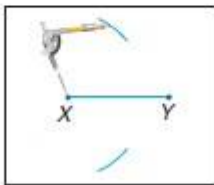
Now do the construction yourself here. Be sure to leave your marks to show that you actually did the construction.



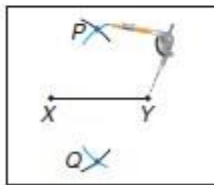
CONSTRUCTION

Bisect a Segment

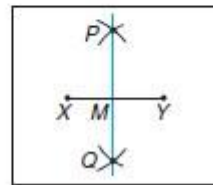
Step 1 Draw a segment and name it XY . Place the compass at point X . Adjust the compass so that its width is greater than $\frac{1}{2}XY$. Draw arcs above and below XY .



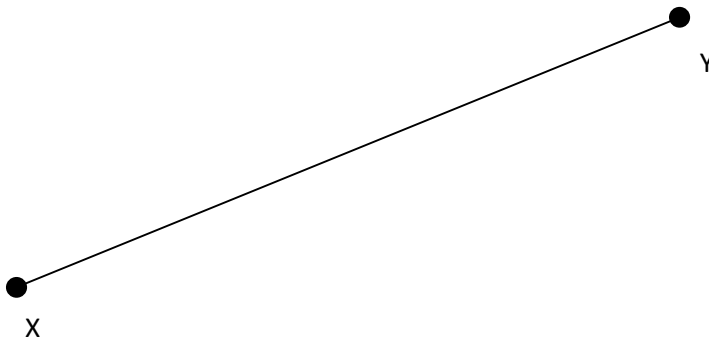
Step 2 Using the same compass setting, place the compass at point Y and draw arcs above and below XY that intersect the two arcs previously drawn. Label the points of intersection as P and Q .



Step 3 Use a straightedge to draw \overleftrightarrow{PQ} . Label the point where it intersects XY as M . Point M is the midpoint of XY , and \overleftrightarrow{PQ} is a bisector of XY . Also $XM = MY = \frac{1}{2}XY$.



Now do the construction yourself here. Be sure to leave your marks to show that you actually did the construction.



Geometry Constructions #2

CONSTRUCTION

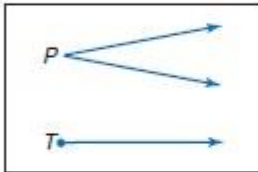
Copy an Angle

Concepts in Motion

Animation ca.geometryonline.com

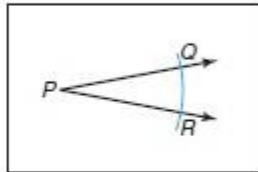
Step 1

Draw an angle like $\angle P$ on your paper. Use a straightedge to draw a ray on your paper. Label its endpoint T .



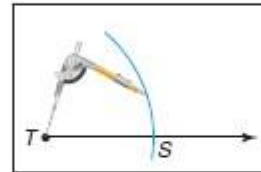
Step 2

Place the tip of the compass at point P and draw a large arc that intersects both sides of $\angle P$. Label the points of intersection Q and R .



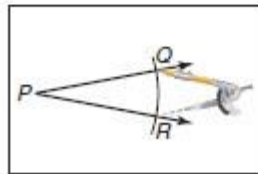
Step 3

Using the same compass setting, put the compass at T and draw a large arc that intersects the ray. Label the point of intersection S .



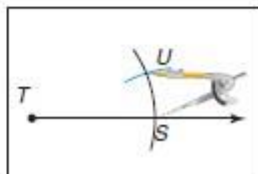
Step 4

Place the point of your compass on R and adjust so that the pencil tip is on Q .



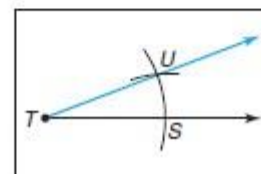
Step 5

Without changing the setting, place the compass at S and draw an arc to intersect the larger arc you drew in Step 3. Label the point of intersection U .

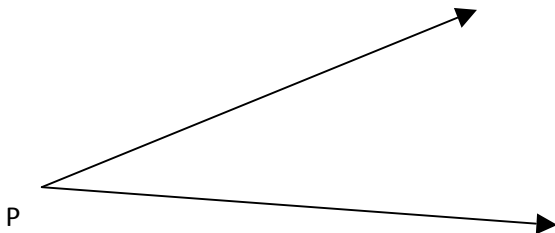


Step 6

Use a straightedge to draw \overline{TU} .



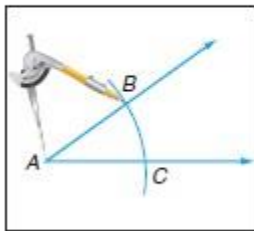
Now do the construction yourself here. Be sure to leave your marks to show that you actually did the construction.



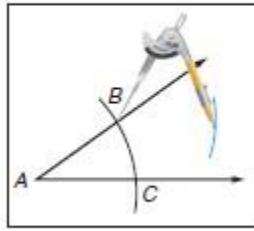
CONSTRUCTION

Bisect an Angle

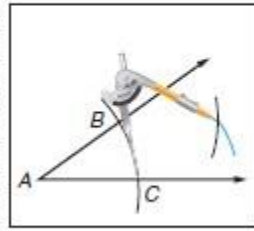
Step 1
Draw an angle and label the vertex as A . Put your compass at point A and draw a large arc that intersects both sides of $\angle A$. Label the points of intersection B and C .



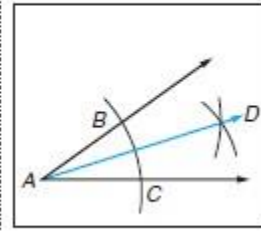
Step 2
With the compass at point B , draw an arc in the interior of the angle.



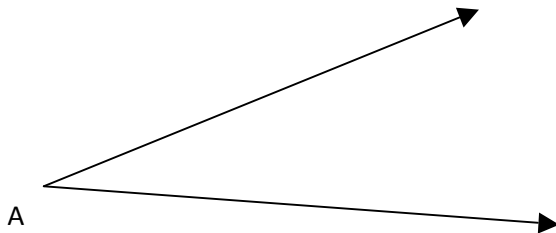
Step 3
Keeping the same compass setting, place the compass at point C and draw an arc that intersects the arc drawn in Step 2.



Step 4
Label the point of intersection D . Draw \overrightarrow{AD} . \overrightarrow{AD} is the bisector of $\angle A$. Thus, $m\angle BAD = m\angle DAC$ and $\angle BAD \cong \angle DAC$.



Now do the construction yourself here. Be sure to leave your marks to show that you actually did the construction.



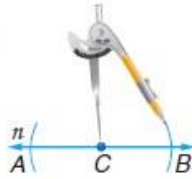
Geometry Constructions #3

You can use a compass and a straightedge to construct a line perpendicular to a given line through a point on the line, or through a point not on the line.

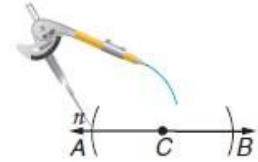
ACTIVITY 1 Perpendicular Through a Point on the Line

Construct a line perpendicular to line n and passing through point C on n .

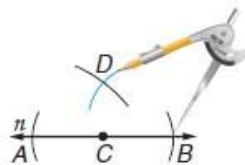
1. Place the compass at point C . Using the same compass setting, draw arcs to the right and left of C , intersecting line n . Label the points of intersection A and B .



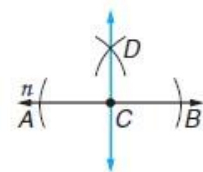
2. Open the compass to a setting greater than AC . Put the compass at point A and draw an arc above line n .



3. Using the same compass setting as in Step 2, place the compass at point B and draw an arc intersecting the arc drawn in Step 2. Label the point of intersection D .

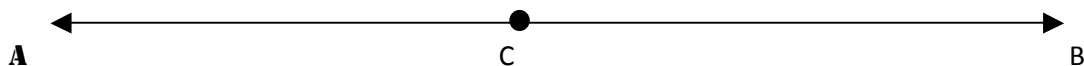


4. Use a straightedge to draw \overleftrightarrow{CD} .



Concepts in Motion

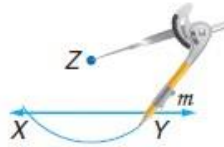
Now do the construction yourself here. Be sure to leave your marks to show that you actually did the construction.



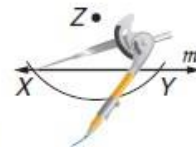
ACTIVITY 2 Perpendicular Through a Point not on the Line

Construct a line perpendicular to line m and passing through point Z not on m .

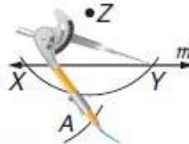
1. Place the compass at point Z . Draw an arc that intersects line m in two different places. Label the points of intersection X and Y .



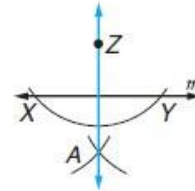
2. Open the compass to a setting greater than $\frac{1}{2}XY$. Put the compass at point X and draw an arc below line m .



3. Using the same compass setting, place the compass at point Y and draw an arc intersecting the arc drawn in Step 2. Label the point of intersection A .



4. Use a straightedge to draw \overleftrightarrow{ZA} .



Now do the construction yourself here. Be sure to leave your marks to show that you actually did the construction.

Z

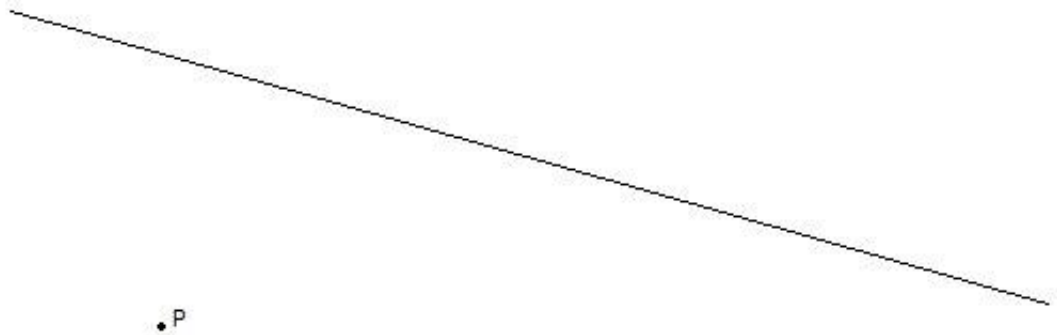


M

Geometry Constructions #4 CONSTRUCT A PARALLEL LINE

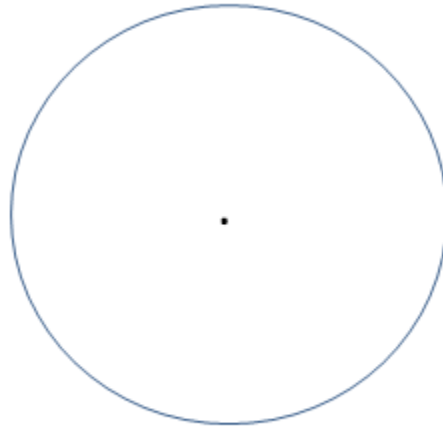
Construct a line parallel to a given line through a given point with compass and straightedge

1. Construct a line parallel to the one below that passes through the point P

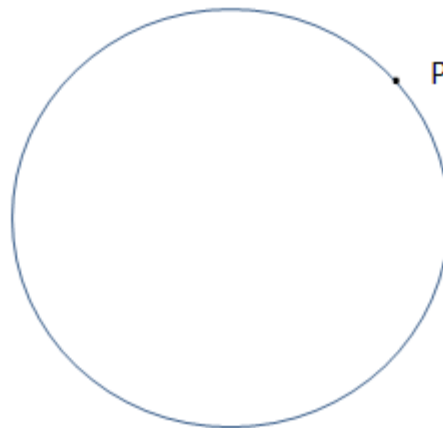


Geometry Constructions #5 Construct a square inscribed in a given circle

1. Construct a square inscribed in the circle below

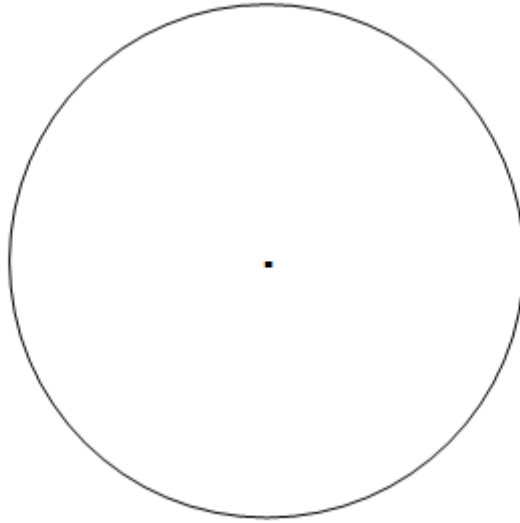


2. Construct a square inscribed in the circle below, with one vertex of the square on the point P. You will need to construct the center point first. (Create 2 chords and bisect both of these. Where they meet is the center of the circle).



Geometry Constructions #6 - Construct a hexagon inscribed in a given circle

1. Construct the largest regular hexagon that will fit in the circle below.



2. (a) Find the center of the circle below. (Create 2 chords and bisect both of these. Where they meet is the center of the circle).

- (b) Construct a hexagon inscribed in the circle.

